SAND2015-6147R

Function-based Design Enabled by AM

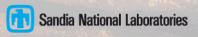
Brett Clark
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15 June 2015

Contributors:

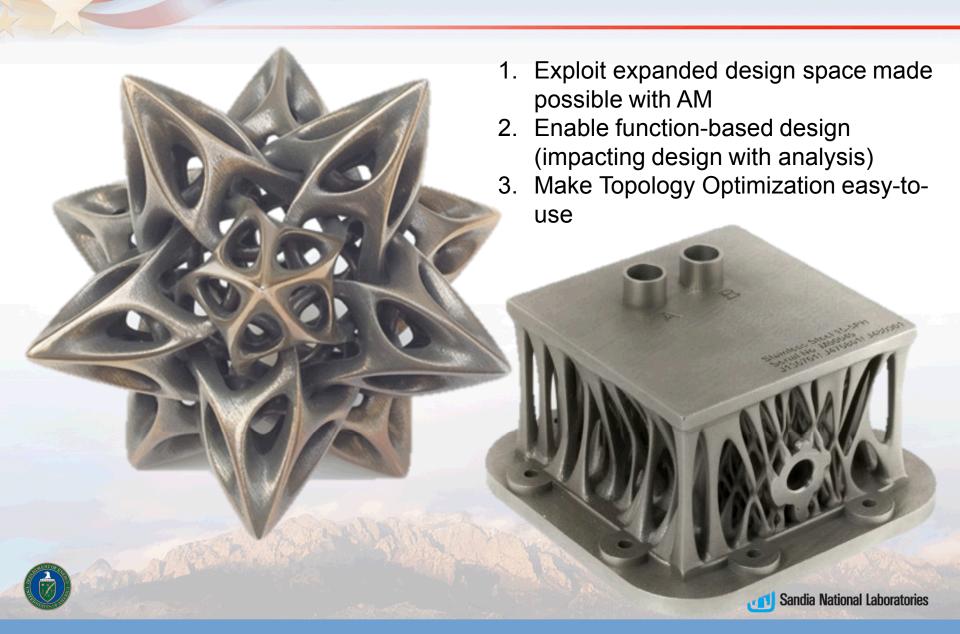
Miguel Aguilo Joshua Robbins Tom Voth



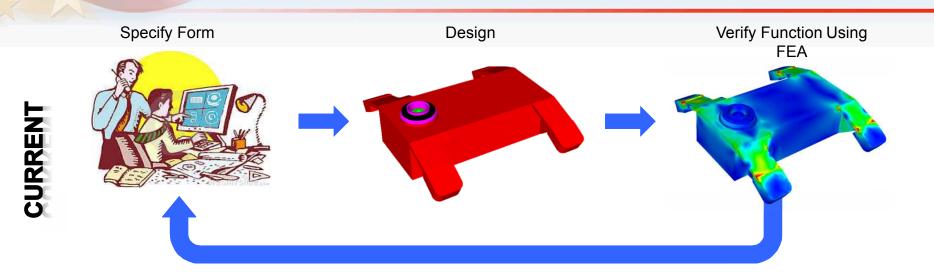


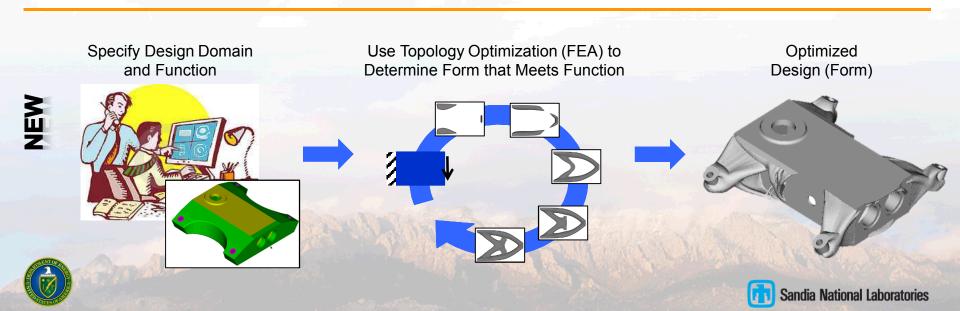


Objectives

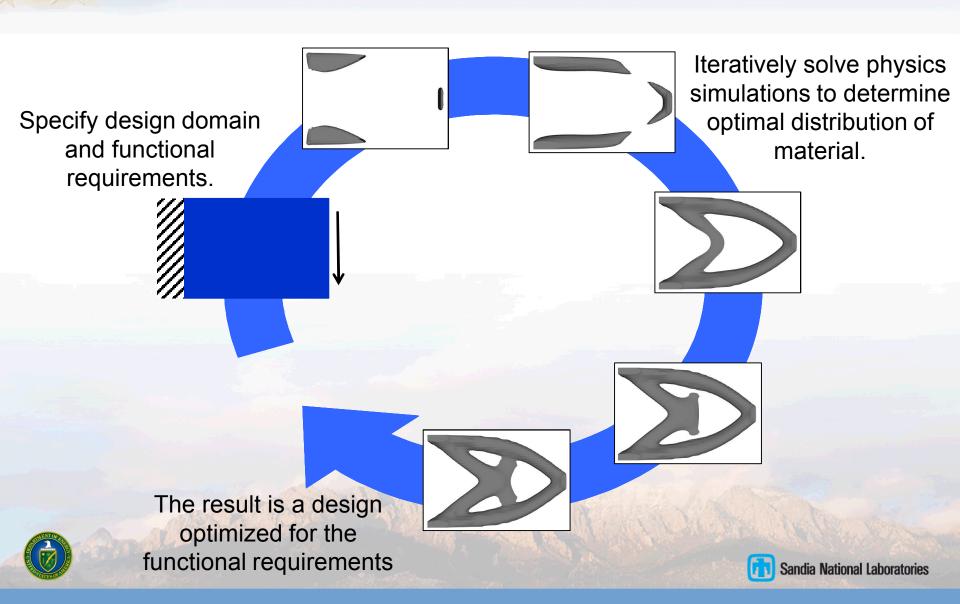


Form vs. Function



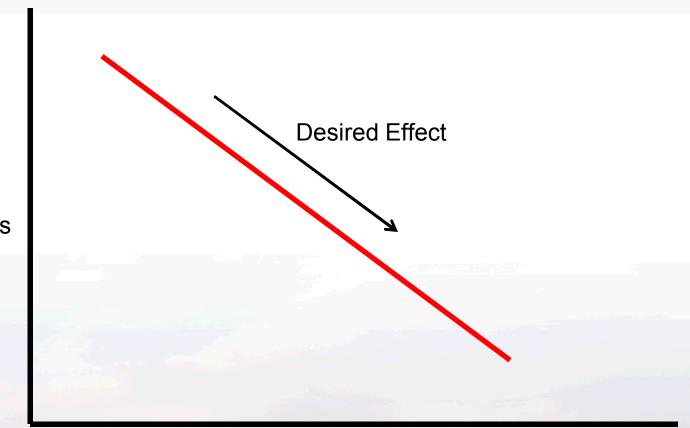


Topology Optimization



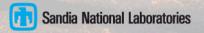
Reducing Need to do Validation Analysis

Need to do Validation Analysis



Physics capability in Topology Optimization

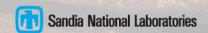




Current Gaps

- Topology Optimization is hard to use requires too much expertise.
- Realistic design problems require lots of computing power
- Limited physics capabilities
- Very non-interactive





Topology Optimization Team at Sandia



Miguel Aguilo (1542) Implementing topology optimization in Sierra physics



Brett Clark (1543) Implementing topology optimizationbased design environment in Sandia Analysis Workbench (SAW)



Josh Robbins (1444) Implementing topology optimization in Albany and Sierra physics



Tom Voth (1443) Implementing topology optimization in Albany and Sierra physics



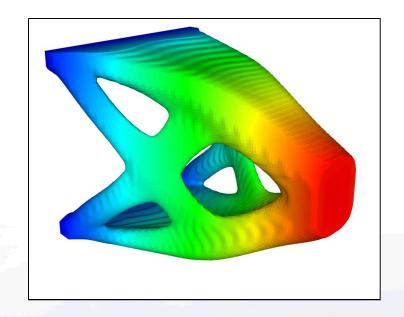
Current Capabilities

Albany research platform

- Linear Statics
- Thermal
- Multi-physics
- Multi-load scenarios

Sierra production platform

Linear Statics coming on line



Design Environment (leveraging Albany)

- Problem setup
- Job Submission on HPC platforms
- Continuous visual feedback of evolving design
- Post-processing (smoothing, export)



Demo



Future Directions

Albany research platform

- Prototyping
 - Optimization restart
 - Guided optimization

Sierra production platform

- Thermal
- Multi-physics, multi-load, multi-constraint
- XFEM (for modal and implicit boundaries)
- Sierra SM (solid mechanics)

Design Environment

- Support for Sierra
- Guided optimization
- Mesh refinement strategies for optimizing performance
- Expanded design editing/post processing

